The background of the image is a dark, moody underwater scene. A light source, possibly a camera light, illuminates a sandy or rocky bottom in the lower center, creating a bright, circular glow. The water is dark and textured, with some bubbles or particles visible. The overall atmosphere is mysterious and cinematic.

Colleen Cove Doc. Cinematography Lookbook

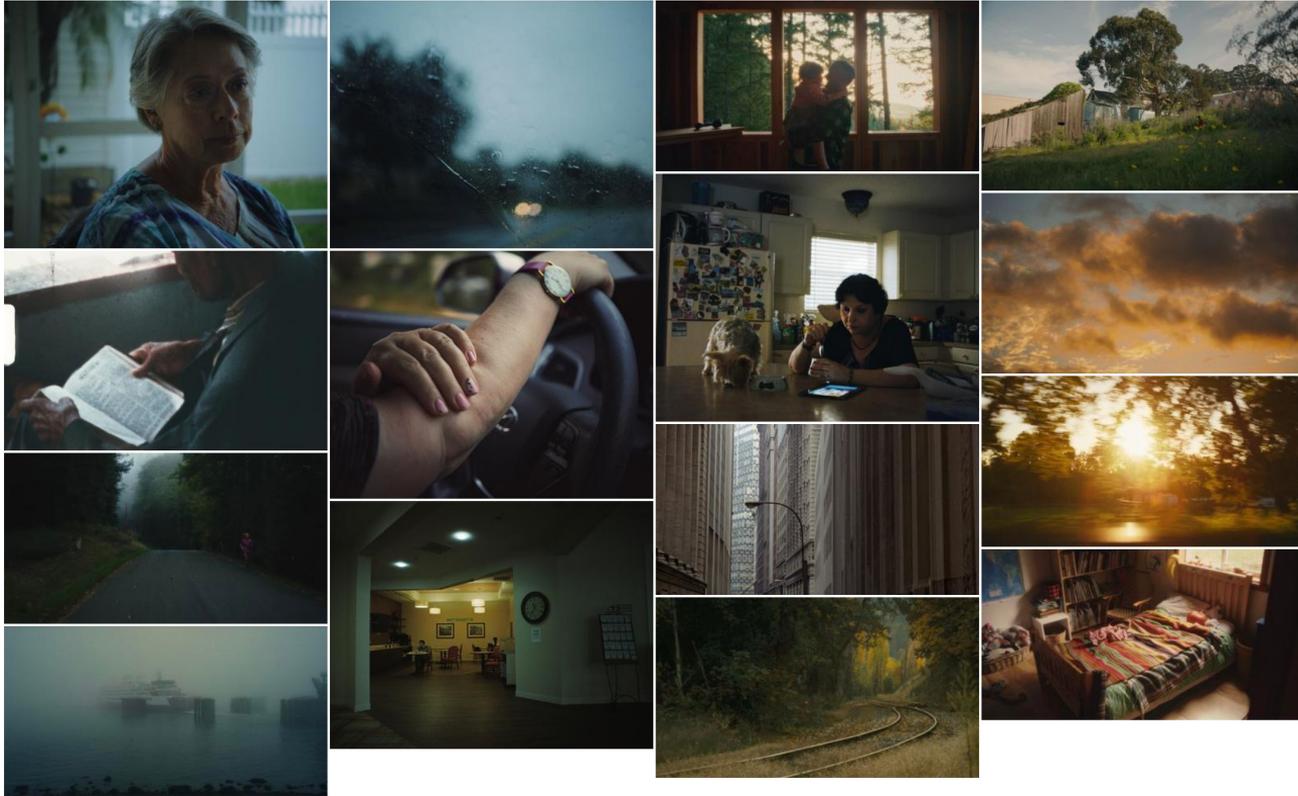
Dakota Callicott

Goal of the Cinematography

The Colleen Cove documentary aims to bring awareness to the people who are suffering with memory loss; while also displaying a character who serves as the light at the end of the tunnel. The doc contains themes of empathy, the fragility of memory, and the passing of time. The delivery of these themes, and this story, will be through the documentary modes: poetic/observational. In order to capture these themes, and to tell the story, the cinematography must be non-obtrusive, adaptable, and expressionistic.

This lookbook stands as a statement of ideas for reference and critique.

Moodboard



Lighting/Tone

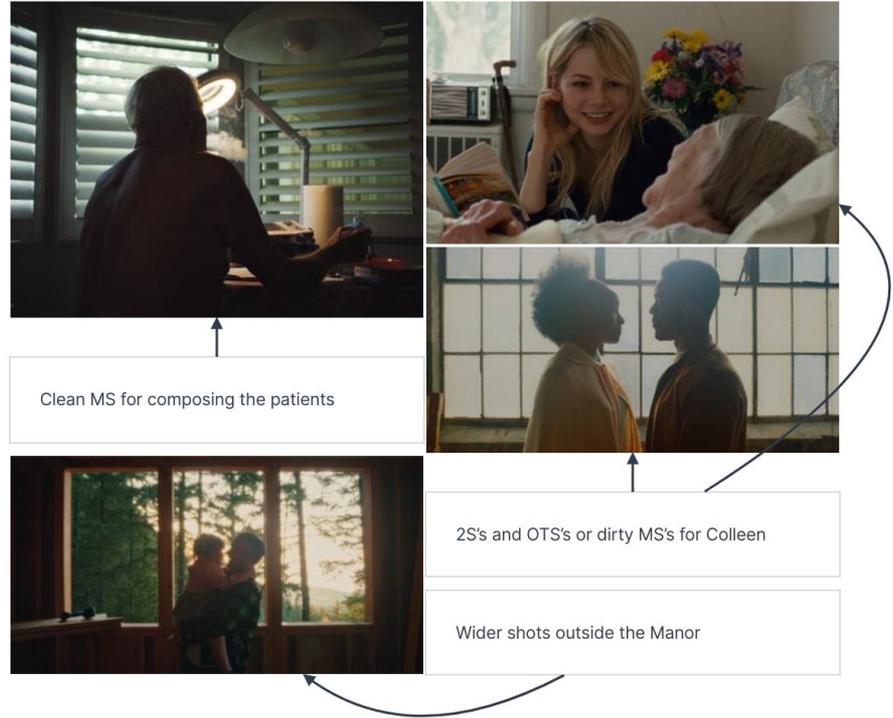
The lighting for this Doc will primarily rely on available and practical light, therefore the look will be based on the time of day, weather, and practical lighting at the locations. Although, some artificial lighting may be introduced to emphasize or shape the available light. The lighting that suits this story best is: soft, motivated lighting. I believe a combination of warm and cool tones will work well for the Doc, as they can be used to juxtapose life inside the nursing home and life outside the Manor.



Composition/Aspect Ratio

I believe compositions that emphasize isolation when looking inside the Manor will suit the story. This could be achieved by shooting subjects in single MS's and CU's. This can contrast with how Colleen is composed: MS's and 2S's with patients in the foreground/background. For the EXT's and shots in Colleen's home, the compositions should be wider; which will demonstrate the freedom experienced outside the Manor.

As for the aspect ratio of the Doc: it could fluctuate between 4:3 and 16:9, which would emphasize the claustrophobia the patients feel inside the Manor.



Textures/Visual Elements

Some textures/visual elements that would support the look of the doc are:

- Soft highlight roll-off: Diffusion filters
- Curtains/Sheers on the windows
- Fog
- Snow
- Rain
- Fluorescent lights
- Brick buildings
- Fall foliage/leaves on the ground
- Film grain



Techniques

- Negative fill
- Mirror/Bouncing available/practical light
- Diff gels and sheers on windows (using tape or curtain rods)
- Single source lighting: simple setups
- Diff filters over lens
- Vintage lenses
- Zoom lenses with fast apertures
- Saving house lights and practical lights in the foreground to add shadow
- Timing locations with position of sun and weather.



Equipment

- GH5 or BMPCC
- Fluid head tripod
- Monitor
- Matte box
- Follow focus
- Glimmer glass 1 filter
- HD Classic Soft $\frac{1}{4}$ filter
- Pl or EF mount adapter
- Pl or EF mount zoom lens (DZO Zooms or Similar)
- Backup hard drive
- Camera coffin
- Variable ND or 4x5.65 ND's
- SD or CFast Cards
- Super 8 Camera + film
- 1 C-stand
- Portable LED lights (1-3)
- Light stands (1-3)
- Stingers (1-2)
- Gels (Diff and CT)
- 4x4 floppy
- 4x4 or smaller bounce board
- Mirror
- Sheers
- Tape
- Light meter